

Block It!

For 1–4 players

Contents

- 1 game board
- 25 colour tiles
- 25 bases
- 12 blocks
- 1 die
- Rules

Goal of the Game

Try to put all your blocks on the board by forming a square of 4 tiles of your colour: you can then place one of your blocks in the centre of the square.

Preparation

- Each player chooses a colour and takes the 3 coloured blocks before him. With 3 or 4 players, each player takes 2 blocks.
- Attach the bases to the tiles.
- Place the tiles randomly on the squares of the board.
Attention! Do not form squares of 4 tiles of the same colour – it's just what the players will try to do!

Playing the Game

The youngest player starts. The die will tell you what to do.



1×

Rotate any tile 90° clockwise.



1×

Rotate any tile 90° counter-clockwise.



2×

Rotate any tile 90° twice or 2 tiles 90° clockwise.



2×

Rotate any tile 90° twice or 2 tiles 90° counter-clockwise.



Swap 2 tiles. After moving the tiles you have no right to rotate!



“Anti-Block”: Remove a block from the game board and return it to its owner. Throw the die again to rotate or swap. If the die shows another “Anti-Block”, your turn ends.

- If you form a square of your colour, or if one was formed before your turn, place a block in the middle of the 4 tiles.
- Tiles under a block cannot be rotated or moved.

The Winner

The winner is the player who first succeeds in placing all blocks on the board.

Game Variants

For a single player:

- Try to place all blocks on the board in 20 throws of the die.
- Try to place all blocks on the board in a fixed time (e.g. 15 minutes).
- Place 3 blocks of one colour on the board with a minimum of die rolls.

For 3 or 4 players:

- If the game didn't last long enough, try placing 3 blocks.
- Additional rule: it is forbidden to rotate the same tile twice.