Rules

How to play game of Redo

Redo is a two-player abstract strategy game, played on a 7×8 square board. Object of the game is to change opponent’s pieces to own color by moving next to or jumping over them. Player with the most own color game pieces at the end of the game wins. There are 2 different game pieces, disc and tower, both are worth 1 point

Disc moves 1 square straight forward or diagonally forward.  Disc can be promoted to a tower by moving on top of a same color disc. Tower has improved movement and can jump over opponent’s disc.

















