

Twizzle Logic Puzzle Game

Twizzle is a single player puzzle game. Of course more players can play trying complete the puzzle in the least number of moves.

The puzzle consist of a game board, 24 color tilees in 4 colors each and a deck of 40 pattern cards with 10 cards for 4 levels of play.

A game level is chosen (1 to 4) and the 10 cards of that level is available. The player then chooses a starting card and an ending card. These cards can be chosen randomly or by the player.

Once the cards are chosen, the game board is populated with the color tiles jmatching the pattern on the starting card. The object of the puzzle is to rearrange the tiles to match the ending card pattern.

The game board has 9 knobs which are light gray in color and are surrounded by 4 tiles in a circle. The knobs rotate clockwise or counter clockwise shifting the tiles. You chose a knob and that knob is highlighted white. Then click on the arrow indicating which direction the tiles will rotate.

I have included 5 buttons that can be used which incluse:

Restart which allows the player to restart the current puzzle.

New allows the player abandon the current puzzle and choose a different one.

End allows the player end the current puzzle and close out the game.

Load allows a player to reload a puzzle in progress that was previously saved.

Save allows a player to save a puzzle in the current progress of play.

The puzzle can be switched between Window and Full Screen by pressing <ESC> key to fit any size screen.

Hope you enjoy playing.

Donald